

Indianapolis Chaos

Race: Underworld

Head Coach: olallo

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[illegible]

Total number of players next game:	12/13	Totals (excl TV for MNG players):	4	16	0	14	12	141	990 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	70 000	=	210 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
Fan Factor:	6	x	10 000	=	60 000

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	x	300 000	
			Cheerleaders: 0 x 10 000 = 0

Wandering Apothecaries (0-2):	1	x	100 000	=	100 000
Apothecary:	1	x	50 000	=	50 000

Wizard (0-1):	x	150 000	Treasury:	310 000
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	Card budget:	x	0				Team Value (incl MNGs value):	1 390 000
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HOSTED BY GOVERNMENT	Gate:		Induced Value:	0
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U8B1M	FAME:	Match Value (TV for match):	1 310 000
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ROSTER BY

Card budget: x 0

Gate:

FAME:

Team Value (incl MNGs Value):

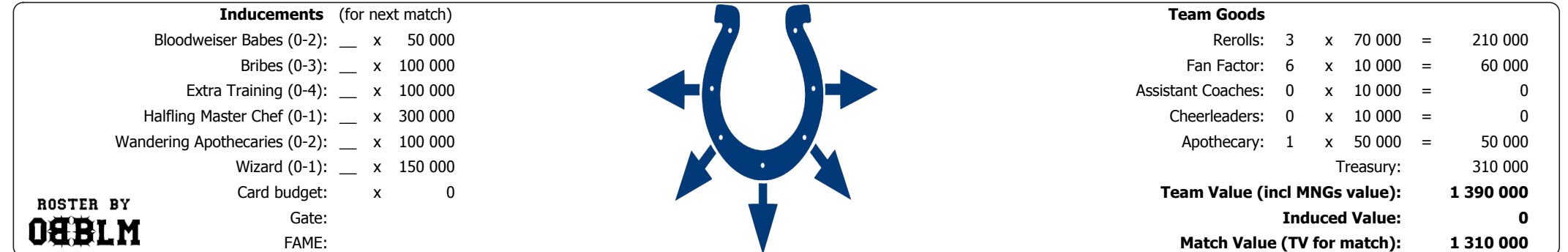
1 390 000

Induced Value:

0

Match Value (TV for match):

1 310 000



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HOSTED BY GOVERNMENT	Gate:		Induced Value:	0
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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