

Muffalo Kills

Race: Chaos Dwarf

Head Coach: mur

Muffalo Kills

Race: Chaos Dwarf

Head Coach: mur

Muffalo Kills

Race: Chaos Dwarf

Head Coach: mur

[illegible]

Total number of players next game:	12/12	Totals (excl TV for MNG players):	3	12	1	24	12	147	1 210 000
------------------------------------	-------	-----------------------------------	---	----	---	----	----	-----	-----------

Total number of players next game:	12/12	Totals (excl TV for MNG players):	3	12	1	24	12	147	1 210 000
------------------------------------	-------	-----------------------------------	---	----	---	----	----	-----	-----------

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
-------------------------------	----	----	----	----	--------	----	----	-----	-----	-----	-----	-------

Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	2	x	70 000	=	140 000
--------------------------	-------------	---	--------	--	----------	---	---	--------	---	---------

Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
---------------	-------------	---	---------	---	-------------------------

Extra Training (0-4): x 100 000				Assistant Coaches: 2 x 10 000 = 20 000
---------------------------------------	--	--	--	---

Halfling Master Chef (0-1): x 300 000	Cheerleaders: 1 x 10 000 = 10 000
---	--

Wandering Apothecaries (0-2):	___	x	100 000	=	___
Apothecary:	1	x	50 000	=	50 000

Wizard (0-1):	x	150 000	Treasury:	390 000
---------------	---	---------	-----------	---------

Card budget:	x	0		Team Value (incl MNGs value):	1 490 000
--------------	---	---	---	--------------------------------------	------------------

ROSTER BY		Gate:				Induced Value:		0	
-----------	--	-------	--	---	--	----------------	--	---	--

Match Value (TV for match):	1 490 000
------------------------------------	------------------

MLB

ROSTER BY

GATE:

TEAM:



Team Value (incl MNGS value):

Induced Value:

Match Value (TV for match):

1 490 000

0

1 490 000



Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	2	x	70 000	=	140 000
--------------------------	-------------	---	--------	--	----------	---	---	--------	---	---------

Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
---------------	-------------	---	---------	---	-------------------------

Extra Training (0-4): x 100 000				Assistant Coaches: 2 x 10 000 = 20 000
---------------------------------------	--	--	--	--

Halfling Master Chef (0-1):	—	x	300 000	
				
Cheerleaders:	1	x	10 000	= 10 000

Wandering Apothecaries (0-2):	___	x	100 000	=	___
Apothecary:	1	x	50 000	=	50 000

Wizard (0-1):	x	150 000	Treasury:	390 000
---------------	---	---------	-----------	---------

Card budget:	x	0		Team Value (incl MNGs value):	1 490 000
--------------	---	---	---	--------------------------------------	------------------

ROSTER BY		Gate:				Induced Value:		0	
-----------	--	-------	--	---	--	----------------	--	---	--

Match Value (TV for match):	1 490 000
------------------------------------	------------------

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade