

Zombiland Raiders

Race: Undead

Head Coach: mur

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Jalen Richar	Zombie	4	3	2	8	Regeneration, Block					1	2	12	60 000
2	-	Zombie	4	3	2	8	Regeneration								40 000
3	Alzomb Smith	Zombie	4	3	2	8	Regeneration, Dirty Player					5	1	10	60 000
4	Mummek Carr	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard, Stand Firm, Thick Skull					8	3	32	180 000
5	Khalil Muack	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard, Stand Firm					4	2	18	160 000
6	Marquette Wight	Wight	6	3	3	8	Block, Regeneration					1		2	90 000
7	Bruce Irvin	Wight	6	3	3	8	Block, Regeneration, Guard			1		4		12	110 000
8	Connor CataCrook	Ghoul	7	3	3	7	Dodge, Block, Sure Hands			5		1		18	110 000
9	Johnny Gholton	Ghoul	7	3	3	7	Dodge			1				3	70 000
10	Cangrejoarbol II	Ghoul	7	3	3	7	Dodge								70 000
11	Amari Ghoulper	Ghoul	7	3	3	7	Dodge			1		1		4	70 000
12	Karl Joseph	Zombie	4	3	2	8	Regeneration								40 000
13	RAISED ZOMBIE	Zombie	4	3	2	8	Regeneration						1	5	40 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 0 8 0 25 9 116 1 100 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Igor (0-1): ___ x 100 000

Wizard (0-1): ___ x 150 000

Card budget: x 0

Gate:

FAME:

ROSTER BY
OBBLM



Team Goods

Rerolls: 3 x 70 000 = 210 000

Fan Factor: 6 x 10 000 = 60 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 2 x 10 000 = 20 000

Necromancer: 1 x 0 = 0

Treasury: 420 000

Team Value (incl MNGs value): 1 390 000

Induced Value: 0

Match Value (TV for match): 1 390 000

■ MNG ■ Journeyman ■ Used journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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