

Cracia Lions	Race: High Elf	Head Coach: lizardman
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[illegible]

Total number of players next game:	10/10	Totals (excl TV for MNG players):	16	10	0	11	7	110	1 000 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000	=	<u> </u>
Rerolls:	1	x	50 000	=	50 000

Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	3	x	10 000	=	30 000
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Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	x 300 000					Cheerleaders:	0 x 10 000 = 0
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[illegible]

Wizard (0-1):	—	x	150 000		Treasury:	80 000
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	Card budget:	x	0		Team Value (incl MNGs value):	1 130 000
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HOSTED BY GOVIM	Gate:		Induced Value:	0
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U8BLM	FAME:	Match Value (TV for match):	1 130 000
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ROSTER BY
08BBLM

Card budget: x 0
 Gate:
 FAME:



Team Value (incl MNGs Value):
 Induced Value:
 Match Value (TV for match):

1 130 000
 0
 1 130 000



Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000	=	<u> </u>	Rerolls:	1	x	50 000	=	50 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	3	x	10 000	=	30 000
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Extra Training (0-4):	0	x	100 000	=	0
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[illegible]

Wandering Apothecaries (0-2):	x 100 000		Apothecary:	1 x 50 000 = 50 000
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Wizard (0-1):	—	x	150 000		Treasury:	80 000
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	Card budget:	x	0					Team Value (incl MNGs value):	1 130 000
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HOSTED BY GOVIM	Gate:		Induced Value:	0
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U8BLM	FAME:	Match Value (TV for match):	1 130 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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