

Chaos City Chiefs

Race: Chaos Dwarf

Head Coach: chardo

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[illegible]

Total number of players next game:	14/14	Totals (excl TV for MNG players):	2	17	1	40	12	189	1 390 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	70 000	=	210 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
Fan Factor:	9	x	10 000	=	90 000

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	— x 300 000	
		
Cheerleaders:	0 x 10 000 =	0

Wandering Apothecaries (0-2):	— x 100 000		
Apothecary:	1 x 50 000 = 50 000		

Wizard (0-1):	—	x	150 000		Treasury:	200 000
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	Card budget:	x	0			Team Value (incl MNGs value):	1 740 000
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Gate:	Induced Value:	0
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U8BLM	FAME:	Match Value (TV for match):	1 740 000
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ROSTER BY
08BLM

Card budget: x 0
 Gate:
 FAME:



Team Value (incl MNGS value):
Induced Value:
Match Value (TV for match):

1 740 000
0
1 740 000



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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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